

1. The problem with only writing about what you know limits on what you can write about, as many lives aren't interesting and many lives don't have much going on. The first thing on creating things out of my life experience is to do extensive research and learn about what i'm going to write about to be accurate. The second thing I would do is just take things I hear or see and make them my own adding things i would like to see played out.
2. What comes to make a story believable is the understanding of people, if the story is relatable to people then people are able to comprehend the story making it believable.
3. The tools to write believable characters is to have mixing and matching traits. The character should be having some sort of conflict with themselves or another person, have the character have a trait that's opposing the spectrum and let find a resolution down the road.
4. To move a story from simple spectacle you should create a story that is very good it should have big arcs, motivations, things people can relate to and which has characters that are believable.
5. To make a compelling story you must have a story that keeps the audience on the edge of their seats and have motivations behind actions of the characters in the story. The story should revolve around a need or a desire the character is trying to get to or achieve.
6. The inner focus of a story is the movements towards a resolution by having the elements already set up, which makes the character make a hard choice throughout the story. The outer focus of the story is the outcome of what the characters do in the story, which the audience understands right way, but the characters don't quite understand the meaning of their actions yet.
7. The big mistake first time screenwriters do is write their script like a novel. The problem with writing like it novel is that it's not even close to what a script should be and many studios don't want to read a lot as they have much time to do so and having to read a whole novel would just bore them.
8. The structural elements of a script are plot, setting, time, pace, character, and dialogue. The most used structural element is the 3-act structure.
9. It's important to know the upcoming trends to be more able to pitch your script and have it produced otherwise studios would not likely listen to your ideas.
10. A synopsis should entail what your film should be about the whole plot but without describing scenes or using dialogue of the film.
11. Creative discipline is the ability to work on your story everyday 6-8 hours a day. It's important to gain the ability creative discipline because otherwise you probably would never get your stories finished and they would just remain ideas for the rest of their lives.