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Post Production Basics

1. The standard method of interlocking audio, video, and transports uses a specific signal called, _time code_. (Page 394)

2. The play, rewind, record, stop, and fast forward mechanisms in Pro Tools™ are called a _transport_. (page 184).

3. Explain jam sync/time code refresher (page 401). _It takes the previously recorded track, puts it back to it's original form. so that it can be recorded on a new track or transferred to a different device_

4. A _synchronizer_ is used to lock multiple transports together. (page 401)

5. There can only be _1_ master in a synchronized system; however, there can be _any_ number of slaves. (page 409 figure 11.12)

6. When the faders move up and down automatically, it is known as a form of _rubberband_ _____. (page 460)

7. Console automation operates in three basic modes: (page 461)
   a. _write_
   b. _read_
   c. _recall_

8. Please do a search on the Internet to find 4 different kinds of console automation.
   a _VCA (Voltage Controlled Automation)_
   b _Moving Fader_
   c _Software_
   d _MIDI_