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Turn in Assignment for Basic Audio Engineering - Chapter #6

Basic Audio Engineering - Chapter #6 - Quiz

1. _____ is the distance miking technique that captures the most direct sound.

- A. Close Miking
 - B. Distant Miking
 - C. Accent Miking
 - D. Ambient Miking
-

2. _____ picks up more room sound than direct sound.

- A. Close Miking
 - B. Distant Miking
 - C. Accent Miking
 - D. Ambient Miking
-

3. _____ gives an engineer a supplemental recording to boost a given instrument in the mix.

- A. Close Miking
 - B. Distant Miking
 - C. Accent Miking
 - D. Ambient Miking
-

4. _____ gives sounds time to develop and captures more room sound than close miking.

- A. Close Miking
 - B. Distant Miking
 - C. Accent Miking
 - D. Ambient Miking
-

5. _____ refers to any pair of microphones spaced at any distance.

- A. XY Pair
 - B. Blumlein
 - C. Spaced Pair
 - D. ORTF
-

6. The _____ configuration uses two matched cardioid microphones, with their heads close together, at 90 degree angles.

- A. Blumlein
- B. Mid-Side
- C. Decca Tree
- D. XY

7. The _____ is almost identical to the X-Y technique with one variation - two bi-directional mics are used at 90 degree angles.

- A. Blumlein Pair
- B. ORTF
- C. Decca Tree
- D. Mid-Side

8. The _____ technique involves placing a cardioid mic facing the sound source and a bi-directional mic is placed perpendicular to the cardioid mic.

- A. XY
- B. Mid-Side
- C. Decca Tree
- D. Blumlein Pair

9. The _____ configuration uses three cardioid microphones facing left, right and center, which are then panned to match their configuration.

- A. Blumlein
- B. Mid-Side
- C. Decca Tree
- D. XY

10. Using an _____ Bass Guitars and Guitars can be recorded with more flavor than DI boxes.

- A. XLR Cable
- B. Amplifier
- C. Direct Box
- D. 1/4 Inch Cable

11. Miking an acoustic guitar near the _____ may result in too much low end.

- A. Fret Board
- B. Sound hole
- C. Pick guard

D. String pegs

12. _____ mics are generally speaking the most rugged type of microphone design.

A. Dynamic

B. Condenser

C. Ribbon

D. Boundary

13. To capture the harsh smack of a snare drum a _____ mic should be used.

A. Dynamic

B. Condenser

C. Ribbon

D. Boundary

14. To cleanly capture the detail of a hi-hat, a _____ microphone should be used.

A. Dynamic

B. Condenser

C. Ribbon

D. Boundary

15. The more distant stereo pairs are from each other the _____ their stereo image will be.

A. Narrower

B. More Precise

C. Wider

D. Thinner

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