STUDENT SERVICES PORTAL

RC

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Turn in Assignment for Basic Audio Engineering - Chapter #1

Basic Audio Engineering - Chapter #1 - Quiz

1. 🗚	Atmospheric pressure refers to:			
	A. The region of space just prior to entering the earth's atmosphere. B. The amount of pressure caused by a strong weather condition. C. The density of air molecules around us at all times. D. The amount of carbon dioxide in the atmosphere.			
	ound is made possible through the of a sound source isplacing the air molecules around it. A. shaking B. vibration C. rubbing D. singing			
3. F	requency in terms of waveform characteristics refers to: A. How loud a sound is B. The perceived pitch of a sound			

	C. How fast a waveform is moving D. The harmonic content of a fundamental note
4.	is the primary frequency of a sound. The sound may have overtones or lower harmonics present however the primary frequency content is called this. A. Core Tone B. Base Note C. Fundamental Frequency D. Main Playline
5.	Sound travels at roughly miles per hour. A. 560-590 B. 740-770 C. 710-730 D. 650-680
6.	The tympanic membrane, also known as the, is a flap of skin-like material that acts as a diaphragm – receiving sound pressure waves and transmitting them through the three bones in the inner-ear. A. hammer B. outer ear C. ear drum D. anvil

7.	is the study of how s	ounds are perceived by the brain.
		0
	A. Acoustics	
	P. Daycho roalm analysis	O
	B. Psycho-realm analysis	•
	C. Psychoacoustics	
		0
	D. Anthropology	
8.	Timbre refers to:	
	A. The harmonic frequency content instrument.	that makes up the sound of a specific
	instrument.	\circ
	B. The pitch of a note.	
		0
	C. The length of the waveform.	
	D. The maximum amplitude an instr	Ument is capable of.
9	ADSR stands for:	
٥.	A DOT Staries for.	0
	A. Arppegiate, Delay, Sustain, Reso	nate
		O
	B. Attack, Delay, Sustain, Rewind	
		0
	B. Attack, Delay, Sustain, RewindC. Aggress, Decay, Suspend, Release	
	C. Aggress, Decay, Suspend, Releas	○e•
	C. Aggress, Decay, Suspend, Releas	
10.	C. Aggress, Decay, Suspend, ReleaseD. Attack, Decay, Sustain, Release	
10.	C. Aggress, Decay, Suspend, ReleaseD. Attack, Decay, Sustain, ReleaseAuditory happens when or	e sound affects the perception of
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11.	Amplitude is the measure of	and is measured in
	A. frequency, HertzB. velocity, ohmsC. loudness, decibelsD. resistance, ohms	
12.	Sound pressure waves are made up of pressure region) and rarefactions (look. A. compulsion B. resonance C. compression D. secluded	
13.	Acoustic occur(s) when two together. The result is a an audible p A. beats B. masking C. psychoacoustics D. curve	o sounds close in frequency are played hase interaction.
14.	The is a snail shaped of connected to hair follicles that vibrate A. tympanic membrane B. malleus	

C. stapes					
D. cochlea					
D. Coolined					
15. is the measure	of the amount of compressions and				
	rarefactions (complete cycles) that occur in 1 second of time.				
A. Frequency					
	0				
B. Wavelength	\cap				
C. Harmonic Content					
D. Phase	0				
I to Inc					
Links					
Add Links					
Category URL	Notes				
Link Categ♥ Link URL	Notes				
Add Another					
Attachment					
Attach a File					

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Note: Assignment will not be submitted unless you check "Complete". This assignment must also be turned in to your mentor.