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Basic Audio Engineering - Chapter #12 Quiz

1. Automation allows you to:

Your Answer: All of the above

2. Renaming busses in Pro Tools is possible through the _____ tab of the setup menu.

Your Answer: I/O

3. A mix engineer should always apply dither on the master fader.

Your Answer: False

4. A(n) _____ is anything you add to your signal path that changes the sonic characteristics of the audio signal.

Your Answer: effect

5. Mixing is a purely technical task involving no creative skills.

Your Answer: False

6. Two general ways to use EQ are:

Your Answer: Additive and Subtractive

7. Checking your mix in mono:

Your Answer: Both A and B

8. Bouncing takes the output of the master (analog or digital) and records it on one stereo track.

Your Answer: True

9. The master is:

Your Answer: the 1st copy of a song or album that all duplications are based off of.

10. Effects used in a mix can be _____ during the mastering process do to compression chains used.

Your Answer: magnified

11. Getting a rough mix together can be done fairly quickly by adjusting the _____ and the _____ of your song.

Your Answer: levels, compression

Incorrect. Correct Answer is levels, panning

12. Compression is _____.

Your Answer: multiplicative

13. Redbook CD standard sample rate and bit depth is:

Your Answer: 44.1 kHz, 16 Bit

14. How much headroom should you leave for the mastering engineer?

Your Answer: 3-6 dB

15. Getting organized before diving into a mix:

Your Answer: Both B and C

Assignment Grade

Overall Grade: A

Instructor Notes:

93% (14 / 15)

Graded by: auto

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