# Assignment 2: Part II: Movie 8: Somewhere In Time

1. **Who is the protagonist of the story?**

The protagonist is Richard Collier who is a playwright.

1. **What is the conflict that drives the narrative?**

The plot point which started moving the story forward came about when during the night of one of Richard Collier’s plays in 1972, an elder lady walks over to him and gives him an old fashioned watch and says, ‘Come back to me’.

The conflict that really started moving the rest of the story forward happened 8 years later, when Richard Collier visited the Grand Hotel and finds out that was where the elder lady lived and died that night in 1972. He starts to obsess about her and needing to find out who she was and talks to a professor about time travel.

1. **What is the theme of the film?**

It is about the power of love transcending time and space.

1. **Are the characters relatable? Why and why not?**

Richard Collier and Elise McKenna are both relatable as far as showing us the power of love allowing us to travel through all boundaries.

Individually, Richard Collier seems kind of gullible, after seeing a book on time travel written by his professor, and talking with his professor, he immediately undertakes his journey without truly questioning why he is doing it. It is kind of him taking a leap before thinking about it. This is not that relatable to me but does move the narrative forward.

Elise McKenna, played by Jane Seymour, seems too much like a victim, a damsel in distress under the thumb of her manager. She seems like a shadow and not a very strong character making her way in the world.

With both of them not really having any real strength in their character, the story is a little too much of a soppy love story.

1. **What can you take away from this film that might benefit you as you write your story?**

This films uses the same devices as the other time travel films i.e. using the same physical objects e.g. a watch, music to connect two different lives, etc. I wonder if the same effect can be had with the absence of physical objects e.g. if no clocks exist.