Job Position Log

Lindsey Kappa

1. Studio Control Room Operator **(Applied on April 24th, 2016)**
   1. Part-time position at KVUE TV Station (ABC)
   2. I think it would be great to have some TV Station experience under my belt because it would provide me with a versatile platform regarding my audio skills.
   3. Due to the fact that I have studio experience and audio skills, I think that my knowledge of sound and engineering could really benefit the station from another point of view.
2. Audio Engineer **(Applied on April 20th, 2016)**
   1. Full-time position at Rooster Teeth
   2. I’ve been a subscriber to this YouTube channel for quite a few years now, so I’m definitely familiar with their audio setup in their videos. Plus, I’m a huge fan!
   3. Knowing their material and being familiar with their work is definitely a beneficial factor to have, but also because I’ve worked with video editing software before.
3. Assistant Engineer **(Applied March 24th, 2015)**
   1. Part-time position at Cedar Park Center
   2. They have tons of events that require live sound and that would definitely be an awesome field for me to grow in.
   3. I’m always eager to learn new fields of the music industry and I think that my background with music and audio will definitely benefit this company.
4. Music Design **(Applied on April 20th, 2016)**
   1. Full-time position at Mood Media
   2. This would be awesome job to have because it would give me the opportunity to write music for advertisements, events, and more.
   3. I have almost 9 years of songwriting experience. Plus, I’m young and have a pretty good idea of what people my age and younger like regarding music and entertainment. This could be very beneficial to their company.
5. Sound Designer **(Applied on April 20th, 2016)**
   1. Full-time position at KingsIsle Entertainment
   2. I’ve done sound design at my first school and always found it enjoyable. It also makes me look at sound in a whole new way.
   3. I could be beneficial to the company because of my experience with sound, but also because I know multiple fields of audio.